Collections & Data Structures Boas Kenter Introduction to Computer Science ICC Hersilys	
ABSTRACTION VS. IMPLEMENTATION	

Abstraction vs. Implementation Data structures provide both abstraction and implementation. Abstraction is the functionality Implementation is the internal collection structure Abstraction may provide FIFO, LIFO or other mechanisms. Implementation may be an array, a linked list of various types, trees and graphs.

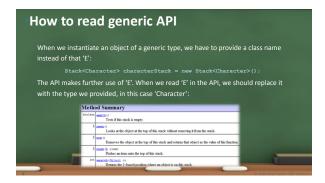
•Implementation	
ARRAY Implemented by a Java array. Advantage: Best performance for direct access. Disadvantage: Only pre-determined size.	UNKED LIST Implemented as a collection of elements. Each element pointing to the next. A List class pointing to 'head'. Advantage: Dynamic memory allocation. Disadvantage: No direct access. Variations: doubly-linked list, keeping a 'tail' reference, etc.

•Abstractions	
QUEUE	STACK
Provides FIFO abstraction.	 Provides LIFO abstraction.
 Can be implemented using a Linked List or a Java array. 	 Can be implemented using a Linked List or a Java array.
Provides this functionality:	Provides this functionality:
Enqueue	• Push
Dequeue	• Pop
IsEmpty	IsEmpty
• Peek	• Peek (or Top)
• Clear	• Clear



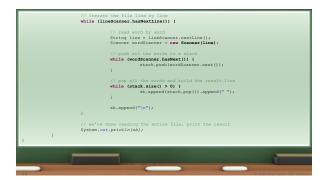
What is generics?	
Generics is a fundamental mechani	ism in Java.
It allows writing data types with an	additional internal data type.
The internal data type can be chose	en by the user (other programmer).
For example:	
ArrayList is a list of references	to objects of type Object.
ArrayList <character> is a lis</character>	st of references to objects of type Character.
ArrayList <clock> is a list of cl</clock>	locks.
Writing generic collections is out of	f the scope of this course.

*How to identify 0	Generic classes
Some classes come with angle brackets in their	
class definition API:	Justice
	All Implemented Interfaces: Serializable, Cloneable, Iterable <e>, Collection<e>, List<e>, RandomAccess</e></e></e>
	public class Stack extends Vector (E)



Using a generic type	
 We can now refer to 'E' as 'Character' whenever it's mentio in the API, without the need of casting. 	ned
Character c = characterStack.pop();	
рор	
public E pop()	
Removes the object at the top of this stack and returns that object as the value of this function.	
Returns: The object at the top of this stack (the last item of the Vector object).	
Throws:	
EmptyStackException - if this stack is empty.	





of	Juliet	Romeo
Tragedy	and	of
The	Romeo	Tragedy
	of	The
	Tragedy	
	The	
		sb == "Juliet and ";
	Tragedy	Tragedy and The Romeo of Tragedy

