

Lecture 8-3
Algorithms



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Outline

Introduction

- Computational problems
- Algorithms

Search algorithms

- Sequential search
- Binary search
- Comparison

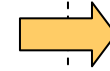
Running-time analysis

- Performance monitoring
- Order of ...

Sort algorithms

- Selection sort
- Insertion sort
- Merging
- Merge sort

Typical run-time functions



Proof techniques

- Induction
- Contradiction

Square root by binary search

- Algorithm
- Correctness proof

GCD algorithm

- Algorithm
- Correctness proof

Binary search

- Correctness proof

Proof by Induction

A predicate P is stated.

To prove by induction that P is true for every natural number n , we do as follows:

- Base step: We prove that P is true for 0 (or for 1)
- Inductive hypothesis: We assume that P is true for k
- Induction step: We prove that if P is true for k , it follows that P is true for $k+1$.

Example: prove that $1 + 2 + 3 + \dots + n = \frac{1}{2} n(n+1)$

Strong induction:

- Base case: Prove that P is true for 0 (or 1)
- Inductive hypothesis: Assume that $P(i)$ is true for all numbers 0 (or 1) $\leq i \leq k$
- Inductive step: Given the inductive hypothesis, prove that $P(k+1)$ is true.

Proof by contradiction

A predicate P is stated.

To prove by contradiction that P is true, we do as follows:

- Base assumption: Assume that P is false
- Proof: Start with the base assumption and show that some known property/fact is false
- Conclude: That since the only thing that could be false in the proof is the base assumption, the base assumption must be false (meaning that P is true).

Example: prove that there is an infinite number of primes.

The proof is based on the fact that every number is either a prime or a product of primes.

Base assumption: the assertion is false: there is a largest prime p_k .

Let p_1, p_2, \dots, p_k be all the primes and consider the following number:

$$N = p_1 \times p_2 \times \dots \times p_k + 1$$

N is larger than p_k , so N is not prime. So, N must be a product of some of the primes p_1, p_2, \dots, p_k . But, none of these primes divides N , so N is not a product of any of the primes.

We've reached a contradiction, leading to the conclusion that the assertion must be true.

Proof why induction works (by contradiction)

Theorem: If we prove by induction that P is true, then P must be true for all numbers.

Proof (by contradiction):

Suppose we proved by induction that P is true for all numbers $1 \dots n$.

Suppose now that P is actually false for some numbers. Therefore, there exists a smallest $k \leq n$ for which $P(k)$ is false.

In the induction's base case, we showed that $P(1)$ is correct.
Therefore it must be that $k > 1$.

Since k is the smallest value for which $P(k)$ is false, it must be that $P(k-1)$ is true.

But, in the induction step, we showed that if $P(k-1)$ is true,
it must be that $P(k)$ is also true.

Contradiction: $P(k)$ cannot be false for any $1 \leq k \leq n$

Therefore the theorem is correct and the proof by induction method works.

$$\forall \text{ predicates } P, (P(0) \wedge \forall k[P(k) \Rightarrow P(k+1)]) \Rightarrow \forall n P(n)$$

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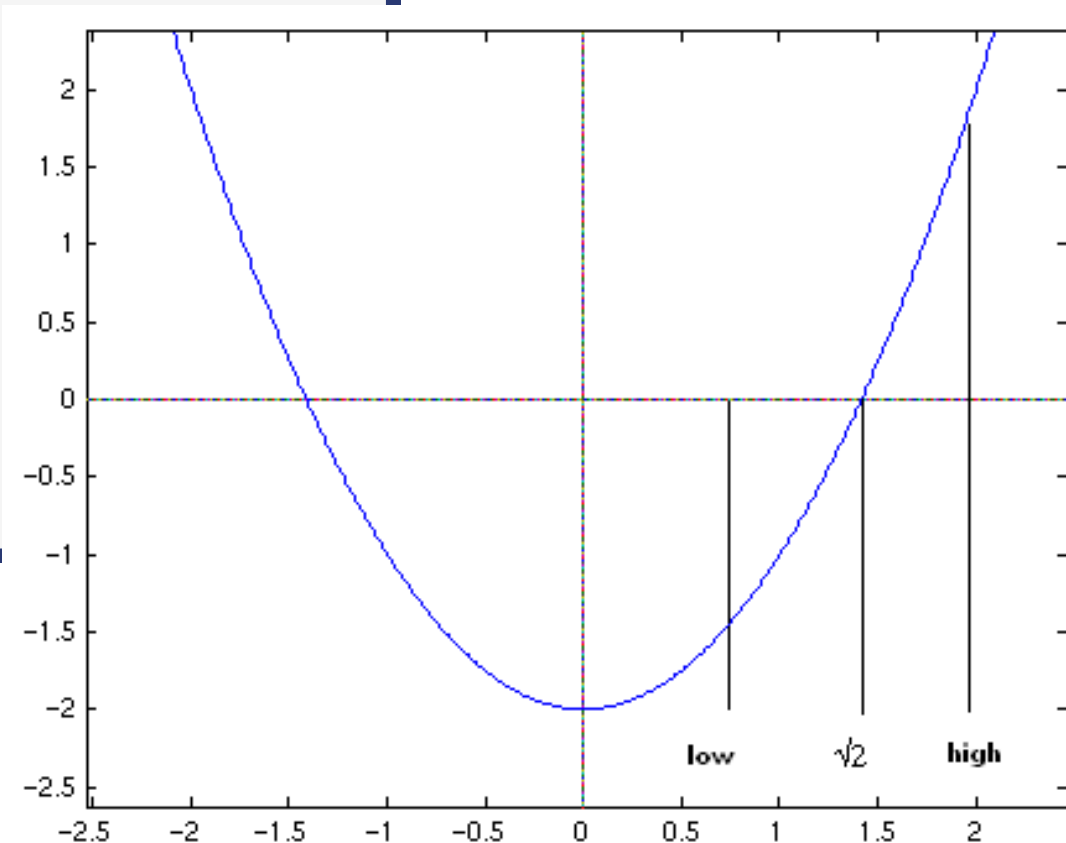
Square root by binary search

Input: a positive real number x , and a precision requirement ε

Output: a real number r such that $|r - \sqrt{x}| \leq \varepsilon$

```
// Computes sqrt(x) with an epsilon precision
sqrt(x, epsilon):
    low = 0
    high = x
    while (high - low > epsilon)
        mid = (high + low) / 2
        if (mid * mid > x)
            high = mid
        else
            low = mid
    return low
```

To find $\sqrt{2}$,
we solve $f(x) = x^2 - 2 = 0$



Mean Value Theorem:

if $f(\text{low}) < 0$ and $f(\text{high}) > 0$
then there is x , $\text{low} < x < \text{high}$
with $f(x) = 0$.

Sample run

```
sqrt(x, epsilon) {  
  low = 0  
  high = x  
  while (high - low > epsilon) {  
    mid = (high + low) / 2  
    if (mid * mid > x)  
      high = mid  
    else  
      low = mid  
  }  
  return low  
}
```

General observation:

Binary search can be used to approximate the value of any function $f(x)$ as long as f is continuous and monotonous and you know how to compute its inverse.

Sample run: Computes $\text{sqrt}(2)$ with precision 0.05

	<u>mid</u>	<u>mid*mid</u>	<u>low</u>	<u>high</u>
After 0 rounds	--	--	0	2
After 1 round	1	1	1	2
After 2 rounds	1.5	2.25	1	1.5
After 3 rounds	1.25	1.56..	1.25	1.5
After 4 rounds	1.37..	1.89..	1.37..	1.5
After 5 rounds	1.43..	2.06..	1.37..	1.43..
After 6 rounds	1.40..	1.97..	1.40..	1.43..
Output: 1.40..				

Algorithm correctness

Loop invariant lemma:

At each step of the algorithm $\text{low} \leq \sqrt{x} \leq \text{high}$.

Proof (by induction on the iteration number):

Base case: in iteration 0 we have
 $\text{low} = 0 \leq \sqrt{x} \leq \text{high} = x$

Induction step: in iterations > 0 :

If $\text{mid} > \sqrt{x}$ the code sets $\text{high} = \text{mid}$
and thus $\text{high} > \sqrt{x}$

If $\text{mid} \leq \sqrt{x}$ the code sets $\text{low} = \text{mid}$
and thus $\text{low} \leq \sqrt{x}$

Theorem: When the algorithm terminates it returns
a value r that satisfies $|r - \sqrt{x}| \leq \varepsilon$.

Proof: The algorithm terminates when
 $\text{high} - \text{low} \leq \varepsilon$, and returns low .

At this point, by the lemma:
 $\text{low} \leq \sqrt{x} \leq \text{high} \leq \text{low} + \varepsilon$.

Thus $\text{low} \leq \sqrt{x} \leq \text{low} + \varepsilon$

Thus $|\text{low} - \sqrt{x}| \leq \varepsilon$.

```
sqrt(x, epsilon) {  
    low = 0  
    high = x  
    while (high - low > epsilon) {  
        mid = (high + low) / 2  
        if (mid * mid > x)  
            high = mid  
        else  
            low = mid  
    }  
    return low  
}
```

Open questions:

- Does the algorithm always terminate?
- How Fast?

Running-time

In each iteration, the value of $(high-low)$ decreases by a factor of 2.

At the beginning, $(high-low) = x$; at the end, $(high-low)$ goes below ε

How many times can you divide x by 2 before it goes below ε ?

Answer: $\log_2(x / \varepsilon) = \log_2 x + \log_2 \varepsilon^{-1}$

Thus the run-time is order of $\log_2 x + \log_2 \varepsilon^{-1}$

```
sqrt(x, epsilon) {  
    low = 0;  
    high = x;  
    while (high-low > epsilon) {  
        mid = (high+low)/2;  
        if (mid*mid > x)  
            high = mid;  
        else  
            low = mid;  
    }  
    return low;  
}
```

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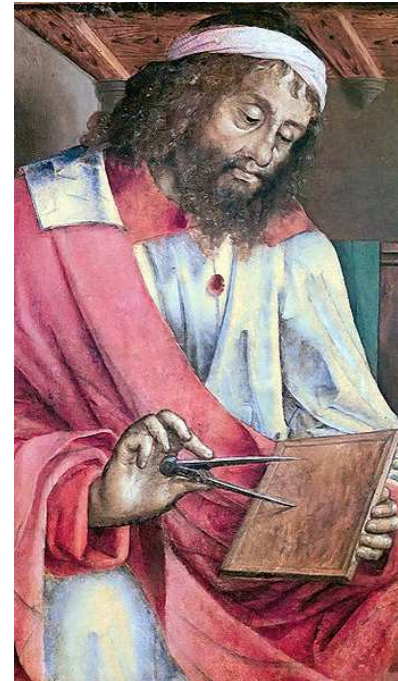
- Correctness proof

Greatest Common Divisor (GCD)

- Published by Euclid 2,200 years ago
- Definition: The GCD of two natural numbers x, y is the largest integer j that divides both numbers (without remainder).
- Notation: we say that j is the largest number such that $j|x$, and $j|y$.
- The GCD Problem: Input: Two natural numbers x, y ; Output: $GCD(x,y)$

Euclid's GCD Algorithm

```
gcd(x,y) {  
  while (y != 0) {  
    rem = x % y  
    x = y  
    y = rem  
  }  
  return x  
}
```



Euclid
(born 300 BC)

Sample run of Euclid's algorithm

Euclid's GCD Algorithm

```
gcd(x,y) {  
  while (y != 0) {  
    rem = x % y  
    x = y  
    y = rem  
  }  
  return x  
}
```

Example: GCD(72,120)

	<u>rem</u>	<u>x</u>	<u>y</u>
After 0 rounds	--	72	120
After 1 rounds	72	120	72
After 2 rounds	48	72	48
After 3 rounds	24	48	24
After 4 rounds	0	24	0

Output: 24

Observations:

- 24 is not only the GCD of 72 and 120, it is also the GCD of x and y in every iteration
- Y becomes smaller in every iteration.

Correctness of Euclid's algorithm

Theorem:

When Euclid's $GCD(x,y)$ algorithm terminates, it returns the GCD of x and y

Notation: Let $g = GCD(x,y)$ for the original values of x and y

Loop Invariant Lemma:

For all steps $k \geq 0$, $GCD(x,y) = g$
for the current values of x and y .
(proof in next slide).

Euclid's GCD Algorithm

```
gcd(x,y) {  
    while (y != 0) {  
        rem = x % y  
        x = y  
        y = rem  
    }  
    return x  
}
```

Proof of the theorem:

The method returns x when $y=0$.

By the loop invariant lemma, at this point $GCD(x,y) = g$.

But $GCD(x,0) = x$ for every x (since $x|0$ and $x|x$).

Thus $g = x$, which is the value returned by the method.

Still Missing: The algorithm always terminates.

Correctness of Euclid's algorithm (proof of the loop invariant lemma)

Support Lemma: For all integers x, y : $\text{GCD}(x, y) = \text{GCD}(x \% y, y)$

Proof: Let $x = ay + b$, where $y > b \geq 0$. Thus $x \% y = b$.

(1) If $g|x$, and $g|y$, we also have $g|(x-ay)$, i.e. $g|b$.
Thus $\text{GCD}(b, y) \geq g = \text{GCD}(x, y)$.

(2) Let $g' = \text{GCD}(b, y)$, then $g'|(x-ay)$ and $g'|y$, so we also have $g'|x$.
Thus $\text{GCD}(x, y) \geq g' = \text{GCD}(b, y)$.

(3) It follows that $\text{GCD}(x, y) \geq \text{GCD}(b, y) \geq \text{GCD}(x, y)$.

Therefore $\text{GCD}(x, y) = \text{GCD}(b, y) = \text{GCD}(x \% y, y)$

Loop Invariant Lemma:

For all steps $k \geq 0$, $\text{GCD}(x, y) = g$ for the current values of x and y .

Proof: By induction on k .

Base step: For $k = 0$, x and y are the original values so clearly $\text{GCD}(x, y) = g$.

Induction step:

□ Let x, y denote the values after k steps. We assume that $\text{GCD}(x, y) = g$.

□ Let x', y' denote the values after $k+1$ steps.

We need to show that $\text{GCD}(x', y') = \text{GCD}(x, y)$.

According to the code: $x' = y$ and $y' = x \% y$.

Thus the proof follows from the support lemma.

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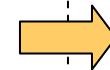
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Binary search

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Proof by induction that the binary search algorithm finds the correct value

Theorem:

if a value exists in a sorted array, the binary search algorithm will find it.

Proof: by induction on k = the array's length

Base step: if $k = 0$ then $\text{low} = 0$ and $\text{high} = 0 - 1 = -1$.
Therefore $\text{low} > \text{high}$ and the algorithm will report failure correctly.

Inductive hypothesis: Assume that we can correctly find the value in sorted arrays of size $0 \leq i \leq k-1$. We will prove that we can also find the value correctly in sorted arrays of size k .

Inductive step: According to the algorithm, we look at $A[\frac{1}{2}k]$. There are three cases:

1. If $A[\frac{1}{2}k] = \text{searched value}$, then the algorithm found it.
2. If $A[\frac{1}{2}k] > \text{searched value}$, then since the array is sorted, the searched value must exist somewhere in the range $A[0 .. \frac{1}{2}k]$. The length of this sorted array is less than k . Therefore, according to the inductive hypothesis, the algorithm will find it.
3. If $A[\frac{1}{2}k] < \text{searched value}$, then since the array is sorted, the searched value must exist somewhere in the range $A[(\frac{1}{2}k)+1 .. n]$. The same argument follows.

```
// Find x in a sorted array
// by binary search
```

```
low = 0
high = N-1;
while (low <= high) {
    med = (low + high) / 2
    if (x == A[med])
        return med
    if (x < A[med])
        high = med - 1
    else
        low = med + 1
}
return -1
```